## 2021 CAITALOG

## TWENTY-FIFTH ANNIVERSARY



## THANKS FOR PLAYING OUR GAMES!

It's been a big year at R&R Games! Our Hidden Hunts are making the phones ring off the hook. Treasures are being claimed in incredible numbers. And in the most exciting development that we've had in 24 years... An ONYX Key has been found! This means hunters are getting much closer to discovering the treasure and what R&R actually stands for. Unprecedented Times!

Oh, and on top of that, we've developed a bunch of new games. You can jump to them using the list below. Happy 2021!

#### WHAT'S NEW FOR 2021:

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## **MYSTIC PATHS**<sup>™</sup>

#### #397 • MSRP \$39.99 • Casepack: 6 Ages 12+ • 2-6 players • 45 min

In this new deduction game, players are challenged to navigate paths through a labyrinth called the Eternal Forest. Each player's Path is unique — And only you know the way. However, you cannot traverse the forest alone. Your teammates are needed to open the sealed Portals along each step. Give clever clues, hope your teammates can read your mind, and complete your journey!

- Play individually, in teams or cooperatively as a group!
- Board and maps are different in every game providing endless variety!

**WARNING:** Choking hazard- Small Parts

Game board, 4 screens,

15 single Hex tiles, 10 Owl tiles,

48 Witch meeples, 28 Crystals, 80 Energy gems, 40 Scrolls,

21 Magic chips, 4 Animal markers

12 counters, 4 position markers,



Game board, 5 Round cards, 30 Map cards, 42 NOT tokens, 65 Portals, 30 Progress tokens 6 Wizard cups, 108 Clue cards, 6 Apprentices and bases



#### WITCHSTONE

#### #497 • MSRP \$49.99 • Casepack: 6 Ages 12+ • 2-4 players • 60-90 min

The legendary Witchstone has a powerful energy field. But every 100 years it begins to diminish in strength. During this time, eminent wizards and witches create potions designed to regenerate and restore the Witchstone's power. The player who demonstrates the greatest skill is declared the Master of the Witchstone!

- Artful balance of skill and luck
- 4 Cauldrons, 60 double Hex tiles, *Mix of worker placement & engine building* 
  - Wide variety of paths to victory
  - Designed by Reiner Knizia & Martino Chiacchiera



#### 1-888-874-3353

#### STRATEGY GAMES 2

## 9<sup>TH</sup> CIRCLE<sup>™</sup> #200 • MSRP TBA • Casepack: 6 Ages 14+ • 2-4 players • 60 min



Lair hex, 10 Realm hexes
 player boards, 120 Minions,
 4 Power disks, 4 screens,
 3 Affect tokens, 12 arrows,
 3 Berserkers, 8 Mercenaries,
 1 Overlord, 32 Demon minis

MARNING: Choking hazard- Small Parts

Unique strategy game where players fight to control the Underworld. The current Overlord is pretty demanding... and hungry! Scatter and grow your minions to gain power. Satisfy his appetite by sacrificing minions, (preferably your opponent's). Just get it done... before total chaos ensues!

- Randomized set-up provides unlimited replayability
- Highly strategic game with simultaneous play and ZERO luck
- Dynamic area control game



## **THE PLAN**<sup>™</sup>

#470 • MSRP \$24.99 • Casepack: 12 Ages 8+ • 2-6 players • 30 min

The Museum has some exquisite pieces in its collections. How inconvenient... since you prefer them to be in yours. Time to plan a little heist! Play cards to form your team, and execute your perfect getaway. But be careful not to match other players' targets, or you'll cancel each other out. Gather the most valuable artifacts and win!

- A clever card-management game
- Easy to learn and fast play time
- Simultaneous play & set collection goals

MARNING: Choking hazard- Small Parts



56 Treasure tiles, 64 Plan cards, 24 Artifact tiles





Game board, 7 Team dice, 3 Play dice, 1<sup>st</sup> Down marker, 122 Offense & Defense cards, 6 Score/TO tokens, 1 RFL coin, 1 magnetic football

**MWARNING:** Choking hazard- Small Parts

## 1<sup>s⊤</sup> & GOAL<sup>®</sup> Expansion Sets

MSRP **\$14.99, Casepack: 12** *4 custom teams in each!* 651 – Mideast Division 653 – Southeast Division 655 – Northwest Division 656 – Southwest Division



Game board, 6 magnetic markers, 1 Football, 1 coin, 1<sup>st</sup> down marker, 3 Specialty dice, 3 Offensive dice, 3 Defensive dice. Clock marker



1ST & GOAL® 14" Year!

#### #650 • MSRP \$29.99 • Casepack: 6 Ages 14+ • 1-4 players • 60-90 min

The ultimate football board game, where you call the plays to win! Fumbles, interceptions, sacks, penalties, deep passes... it's all here.

- Comes with a magnetic ball and 1<sup>st</sup> down marker
- Great for 2, 3 or 4 players



## Look for New Expansions in 2027!



## 1<sup>s⊤</sup> & ROLL<sup>®</sup>

#661 • мsrp \$29.99 • Casepack: 6 Ages 14+ • 2-4 players • 60 min

Now all the plays are in the palm of your hand. Call the shots by using the Play die you want. Picking the right plays could get a lot of yardage... unless the defense sets up correctly to shut it down. Fumbles, interceptions, sacks, penalties... it's all in here!

- Custom printed dice!
- Plays in half the time of the original 1<sup>st</sup> & Goal game!
- Playable by all levels of fans!



## **ARTIFACT STACK**<sup>™</sup>

#805 • MSRP \$15.99 • Casepack: 12 Ages 10+ • 2-4 players • 20 min

Explore the depths of a recently unearthed temple with your friends. But be warned, great riches can be found... along with monsters and curses!

- Easy set collection game that's simple to learn
- Each play is different with multiple artifact decks!





90 Artifact cards, 4 Star cards, 40 Silver cards, score pad, 12 Assistant cards



Game board, 58 cards, 38 dice. 4 Divers, 8 Treasure chests, 8 Sea turtles, 4 Research ships, 8 Octopuses, 1 Research station



#### CORALIA

#### #343 • MSRP \$39.99 • Casepack: 6 Ages 10+ • 2-4 players • 45 min

Off the coast of an old pirate island, you are a marine biologist working on the preservation of coral reefs. With the aid of your diving robots, the ROVs, vou'll discover unique species of undersea life. Lucky divers may uncover long lost treasures! Place your ROVs wisely and gather the best data, for greatness awaits the most successful scientist on this undersea mission!

- Unique octopus and diver meeples
- Minutes to learn
- **WARNING:** Choking hazard- Small Parts Comes with 3D diving bell dice cup!



Game board, 5 meeples,

5 Plaver boards & screens.

46 Auction coins, 6 pouches,

50 Collection coins

COIN QUEST<sup>™</sup>

#### #340 • MSRP \$19.99 • Casepack: 6 Ages 12+ • 2-5 players • 30 min

You are a coin collector at a secret auction. Avoid the bad penny and bid shrewdly to walk out with the biggest fortune!

- Blind bidding auction game
- Game includes the original expansion coins!

**MWARNING:** Choking hazard- Small Parts

## **COSTA RUANA**

#345 • MSRP \$29.99 • Casepack: 6 Ages 14+ • 2-6 players • 45 min

Pirates love hiding treasure on the remote Costa Ruana islands! Unfortunately, the natives love shiny gold and gems. As chief, send tribesmen out to return with treasures! Play your cards carefully to the best islands and ensure your tribe grabs the most loot. But you'll need to outwit the Shaman that decides who goes and who stays!

- Casual bluffing game
- Simultaneous play allows for creative strategy



72 playing cards, 60 Natives, 2 condition cards. 6 Huts 50 gems, 10 Island cards and 1 Shaman totem







4 screens, 50 Dragon meeples, 40 coins, 4 Wizard meeples, 40 Terrain tiles, 5 Start tiles, 60 markers (Capture, Wild & Scrolls), 20 Pet Dragon cards, 1 tile bag, 40 Map cards, 58 Fame markers, 4 Energy Spires, 4 Dragon Pens, 5 Pet Dragon Lairs, 160 cubes

**WARNING:** Choking hazard- Small Parts

#### **DRAGON ISLAND**<sup>™</sup>

#350 • MSRP \$39.99 • Casepack: 6 Ages 14+ • 2-4 players • 60 min

Take on the role of Wizards sent to seek treasure on a dragon infested island! Whoever has accumulated the most treasure and dragons once the entire island has been explored wins DRAGON ISLAND!

- Board changes every game as Island is explored and built tile by tile
- Unique Dragon and Wizard meeples



## **HOMESTRETCH®**

#883 • MSRP \$24.99 • Casepack: 6 Ages 14+ • 2-6 players • 60 min

It's post time! Buy your stable of horses, then bet on them to win, place or show. Lady Luck and skill in picking the winners can bring you riches!

- 11 miniature race horses
- 23 unique race tracks
- Fast game with great balance of strategy and luck





Race track board, 11 horses, 2 dice, 23 Race Track cards, 33 Share cards, 6 Player tokens, 30 Bet tokens, 6 Scoring cubes, 9 Handicap tokens

MARNING: Choking hazard- Small Parts

## HUMBOLDT'S GREAT VOYAGE

#370 • MSRP \$39.99 • Casepack: 6 Ages 10+ • 2-4 players • 45 min

As adventurous young scientists, players follow Humboldt's great expedition routes throughout the American continents. Traveling in stages from one locale to the next, they collect curious objects and scientific data, shipping them back to select patrons. Captivate the public opinion with your discoveries in your quest to become the best explorer since Humboldt himself!

- Pick up and delivery game with a clever cascading movement
- *Highly strategic yet balanced play*



Game board, 5 Shop boards, 1 wooden Gondola, 15 Rumors, 90 wooden cubes, 138 Ducats, 21 Guild cards, 10 Score discs, 5 Player dials, 6 Citizen tiles, 6 Favor tokens, 16 Price pegs, 70 Stock shares, 5 pawns

**MARNING:** Choking hazard- Small Parts



Game board, 72 Cargo tiles, 96 knowledge disks, cloth bag, 40 ship cards, 4 player boards, 4 fame point markers, 60 character tokens

**MARNING:** Choking hazard- Small Parts



## MASTERS OF VENICE® #920 • MSRP \$24.99 • Casepack: 6

Ages 12+ • 2-5 players • 90 min

Seek to amass great wealth and fortune as you buy low and sell high in this medieval masterpiece! Only those with the most gold and prestige can truly become the Master of Venice.

- Rich economic game of stocks and commodities
- Excellent blend of decision-making and luck
- Simultaneous movement/actions



#### **HANABI**<sup>®</sup>

#869 • MSRP \$10.99 Casepack: 12 Ages 8+ • 2-5 players • 30 min

Sparks fly in a cooperative game where players try to create the perfect fireworks display. But it's dark out, so you really can't see what you're working with!

- Innovative co-op game play
- Seconds to learn, hours to master



4 Black Fuse tokens, 8 Time tokens



**WARNING:** Choking hazard- Small Parts



HANABI<sup>®</sup> Master Artisan Expansion

#869X • MSRP \$2.99 Ages 8+ • 2-5 players

With this expansion, players can choose a card instead of gaining time. Each card gives a chance of a special bonus ability.

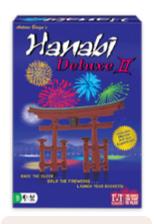
#### HANABI® Black Powder Expansion

#866 • MSRP \$3.99 • Ages 8+ • 2-5 players

The show grows! Ten new cards are added to the deck creating for an even harder challenge. The Black Powder expansion gives you a 6<sup>th</sup> firework display that is played in a reverse order of the usual ones!







60 Hanabi tiles, 4 Fuse tiles, 8 Clock tiles, 6 expansion tiles HANABI® DELUXE II

#871 • MSRP \$69.99 • Casepack: 6 Ages 8+ • 2-5 players • 30 min

Deluxe version comes with beautiful Mah Jhong-like tiles! Build fireworks and create a show that's sure to be memorable!

- Comes with 6 unique expansion tiles!
- An elegant addition to any collection!

**MARNING:** Choking hazard- Small Parts

## HANABI® DELUXE II Master Artisan Expansion

#868 • мsrp \$9.99 • Casepack: 12 Ages 8+ • 2-5 players

For those who already own the original Hanabi Deluxe, this adds the Master Artisan expansion to your set. (These tiles are included in Hanabi Deluxe II.)

With this expansion, players can choose a tile instead of gaining time. Each tile gives a chance of a special bonus ability.

- 6 beautiful Mah Jhong-like tiles!
- An elegant addition to any collection!

MARNING: Choking hazard- Small Parts



6 tiles



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Game board, 4 Pond tiles, 144 Buildings, 60 Harvest tiles, 4 Village boards, 4 screens, 4 Resource markers, cloth bag

**MARNING:** Choking hazard- Small Parts

#### **NEW HAVEN**

#400 • MSRP \$24.99 • Casepack: 6 Ages 12+ • 2-4 players • 60 min

Challenging tile-laying game set in colonial New England, where players develop the land, build thriving settlements, and expand the growing village. Will you build the largest and most prosperous town?

- Double-sided board adds variety to game play
- Clever cooperative resource production mechanic



## **ROME<sup>™</sup> City of Marble**

#450 • MSRP \$39.99 • Casepack: 6 Ages 14+ • 2-4 players • 60 min

Euro-style strategy game where players compete for the coveted title of *Architect of Rome*. Build temples, aqueducts, baths and more to gain power and prestige!

- Unique diamond tiles and worker placement mechanics
- Multiple paths to victory

WARNING: Choking hazard- Small Parts



Game board, 4 player boards, 12 fountain tiles, 7 Hill tiles, 48 Civic building tiles, 16 coins, 12 Magistrates, 8 Bridge tiles, 12 disks, 48 imperium tiles, 39 Aqueduct pieces, 64 cubes, 60 Neighborhood tiles

#### **PYRAMID POKER®**

#940 • MSRP \$19.99 • Casepack: 6 Ages 12+ • 2 players • 15 min

The game where the deck is literally stacked! Stakes are high in this ancient forbidden game of the Pharaohs. It's a head-to-head challenge that takes your ancient Grand-Pharaoh's poker game to all new heights.

- High quality wooden tiles
- Rules for 3-4 players available
- Knowledge of Poker is not required



54 wooden blocks, 1 Pyramid Foundation





Game board, 12 Price chips, 180 tracks, 8 Locomotives, 12 Cargo tokens, 36 Contract & Route cards, 3 Time cards, 4 Player Aids, 60 Rail cards, 12 Delivery markers, **TILES:** 12 Freight Cars, 12 Coal Tenders, 12 Locomotives

#### **SPIKE**<sup>®</sup>

#### #460 • MSRP \$39.99 • Casepack: 6 Ages 14+ • 2-4 players • 60 min

Pickup-and-deliver railroad game. Players compete to build a rail network, transport goods, and amass the most wealth to become "King of the Rails!"

- Simple to learn gateway game
- Includes plastic trains and tracks
- Players build and upgrade their own trains

**MARNING:** Choking hazard- Small Parts

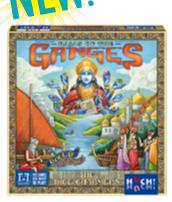


## **RAJAS OF THE GANGES**

#446 • MSRP \$49.99 • Casepack: 6 Ages 12+ • 2-4 players • 75 min

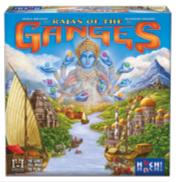
16<sup>th</sup> century India: Players are Rajas trying to develop their magnificent estates. Using their dice as resources, they must strategically pick where to send all of their workers. Achieving balance between wealth and fame is the key to success and victory!

- Top 10 pick of the BoardGameGeek Hotness list
- Innovative dual track mechanic
- Worker placement game with dice as resources



1 Starting player Elephant, 2 Ganges playing pads, 8 dice, 5 dice-depot tiles





Game board, 4 Province boards, 1 Elephant, 24 workers, 20 cubes, 30 Yield tiles, 4 bonus markers, 64 Province tiles, 4 Kalis, 4 boats, 8 River tiles, 2 Cover tiles, 48 dice, 4 Money and 4 Fame markers

MARNING: Choking hazard- Small Parts



#### RAJAS OF THE GANGES<sup>™</sup> The Dice Charmers

#445 • MSRP \$21.99 • Casepack: 12 Ages 12+ • 2-5 players • 45 min

In this Roll & Write version of Rajas of the Ganges, players use 8 custom symbol dice to develop their province. Gather goods and sell them at the market, win over influential personalities in the palace, and sail along the Ganges River. As in the original game, this is a race for wealth and fame.

- Perfect for any Rajas of the Ganges fan!
- Endless possibilities for strategic combos.
  WARNING: Choking hazard- Small Parts



Ganga Module 2, Mango Village, Shalimar - the Snake Expansion, Tiger Expansion, The Test of Fate, The Gemstone Trader

**WARNING:** Choking hazard- Small Parts

#### RAJAS OF THE GANGES<sup>™</sup> Goodie-box 1

#### #449 • MSRP \$19.99 • Casepack: 12 Ages 12+ • 2-4 players

With "The Great Mogul's Coffer" goodie box, you can enhance your Rajas of the Ganges game with new components and interesting variety. These modules allow you to make your basic game more interesting and more challenging.

- Contains 6 Expansions
- All modules are mutually compatible



## RAJAS OF THE GANGES Goodie-box 2

#444 • MSRP \$19.99 • Casepack: 12 Ages 12+ • 2-4 players

So much versatility! With Goodie Box 2 players enrich their Rajas of the Ganges game with new components and possibilities. This allows players to make the basic game more varied and more challenging.

- Contains 7 Expansions
- There's a Pink Elephant!





The Pink Elephant, Holi — The Festival of Colors, The Blessings of Kedarnarth, Through the Wilds of Gangestan, The Roads of the Mogul Empire, The Sacred Cows, Ganga Module 3

**WARNING:** Choking hazard- Small Parts

**13** STRATEGY GAMES



## **SPELLCASTER®**

#457 • MSRP \$19.99 • Casepack: 12 Ages 14+ • 2-4 players • 20 min

Spellbinding card game where players face off in a wizard's duel. Cast spells to drain your opponent's energy and snag sorcery sapphires to complete your circle of power. Last wizard standing becomes the Grand Master Mage!

- Contains 60 unique spells
- Beautiful crystal components

MWARNING: Choking hazard- Small Parts



## SPELLCASTER<sup>®</sup> POTIONS

#458 • MSRP \$8.99 • Casepack: 12 Ages 14+ • 2-4 players

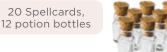
Potions comes with 12 corked bottles and 20 new spell cards that add a whole new twist to the game!

60 Spell cards, 30 Energy

Crystals & Sorcery Sapphires,

4 Spell placards

- Adds new variety to the base game
- Real miniature potion bottles!





MARNING: Choking hazard- Small Parts

## SPELLCASTER® FULL SET

#459 • MSRP \$21.99 • Casepack: 12

Combo set of the base game and the potions expansion

SAVE 25% WHEN ORDERING BOTH!



Game board, 9 Castle doors, 1 Heroes' group, 37 gold coins, 65 gems, 4 screens, 32 hearts, 18 Trader orders, 16 swords, 16 Magical items, 4 crests, 4 elixirs, 4 towers, 1 color die



**WARNING:** Choking hazard- Small Parts

## TOURIA<sup>™</sup>

#### #475 • MSRP \$29.99 • Casepack: 6 Ages 10+ • 2-4 players • 60 min

Fun family game of racing to collect gold, gems and items to win the hand of the princess! Four 3-dimensional towers add a cool twist. The actions and movement a player chooses are selected depending on the tower sides facing each player. Each time a tower's action is chosen, it is turned 90 degrees changing what's available for the next players!

- Comes with four 3-D towers
- Unique game mechanics where the towers you face control the actions you take

## ULM™

#### #495 • MSRP \$39.99 • Casepack: 6 Ages 10+ • 2-4 players • 60 min

Who will rise to the top as a merchant in Ulm? Easy to learn Euro-strategy game that plays in an hour. A unique action mechanic makes this strategy game stand out from the usual fare!

- Comes with a 3-D Cathedral
- Multiple paths to victory, giving players a balanced yet strategic experience





Game board, 1 Cathedral, 12 Tower tiles, 1 Oath Charter, 8 Descendant tiles, 4 barges, 12 City Coats of Arms, 52 seals, 50 Action tiles, 30 UIm Sparrows, 33 cards, 12 crests, 26 coins, cloth bag, 1 UIm Chronicle

**MARNING:** Choking hazard- Small Parts







## **MONKEY IN THE MIDDLE®**

#929 • MSRP \$15.99 • Casepack: 12 Ages 6+ • 3-6 players • 20 min



96 cards

There's only so many bananas to go around and you're a hungry monkey! Simultaneous card play allows you to snatch bananas and avoid coconuts that'll squash your bananas. Just make sure you don't get stuck as the... Monkey in the Middle!

- Super fast simultaneous play
- Simple rules but challenging strategy, perfect for the whole family
- Great entry game for young gamers

## **BUG OFF**<sup>™</sup>

#814 • MSRP TBA • Casepack: 12 Ages 8+ • 2-5 players • 20 min

Gather bugs — Get points! Yikes! There are bugs all over the table. Plan well and collect them. This card game has a clever mix of strategy and luck. It means you'll never know if you'll end up with lots of bugs, or just an empty net. Be the best bug collector and win!

- Easy to learn
- A push-your-luck set collection game
- Short game time. "Let's play again!"



120 Bug cards, 6 Bug Off cards

## PASS THE POT®

#### #420 • MSRP \$15.99 • Casepack: 10 Ages 10+ • 2-5 players • 30 min

This push-your-luck dice rolling game is perfect for all ages. Score the highest roll during a round, and collect the Pot. Be the first to collect a total of 24 chips and win the game!

- Custom game tin; both the lid and base are used in the game
- Seconds to learn, a lifetime of fun!

MWARNING: Choking hazard- Small Parts



80 chips, 6 custom dice



#### ATTRACTION<sup>®</sup> #500 • MSRP \$14.99 • Casepack: 12 HEARTS OF ATTRACTION<sup>®</sup> #505 • MSRP \$19.99 • Casepack: 6

#### Ages 14+ • 2-5 players • 10 min

Bringing the game of marbles into the 21<sup>st</sup> Century! Players flick magnets to attract others and collect the most to win. Try our

Hearts version which adds more spinning and jumping action!

- Plays on almost any surface
- Includes drawstring bag for take-along fun

25 magnets, drawstring bag



MARNING: Choking hazard- Small Parts







#### 55 Animal cards



#### **BIRDS BUGS AND BEANS®**

#810 • MSRP \$6.99 • Casepack: 12 Ages 6+ • 2-6 players • 15 min

"B" ready! Whenever a Bird, Bug, or Bean shows up... act fast! Tweet for the birds, clap for flies, smack for bugs and toot for the beans! First player to react catches all the animals in the pile. Catch the most animals at the end and win!

- Easy to learn, fast fun for all ages
- Uniquely illustrated deck of animal cards
- Perfect first game for young gamers

#### **CUP-A-CUP**®

#825 • MSRP \$14.99 • Casepack: 6 Ages 6+ • 3-8 players • 20 min

It's a race to catch the cups! Players roll dice, identify the missing colored shape, then try to be the first to grab the matching cup.

- Promotes hand-eye coordination
- Collect 3 cups to win!





9 Cup-A-Cups, 2 Symbol dice



🛕 WARNING: Choking hazard- Small Parts

## **FLIPPING FLAGS**<sup>™</sup>

#861 • MSRP \$9.99 • Casepack: 12 Ages 7+ • 2-5 players • 10 min

Identify the flags of the world in this fun, chaotic card game. Players flip cards and call out the country when they see a match. Capture the most flags to win!

- Portable and playable anywhere
- Fun way to learn world flags!





60 Flag cards



1 jeep, 4 Outback preserves, 90 animal tiles, 7 animal dice, 4 scoring tiles, 1 start marker, 20 bonus tiles & scoring markers, cloth bag

**MARNING:** Choking hazard- Small Parts

**OUTBACK** 

#### #410 • MSRP \$34.99 • Casepack: 6 Ages 8+ • 2-4 players • 30 min

Deep in the Australian Outback, the rangers need your help to move animals to safer ground. Roll the dice and rescue that corresponding animal from the Jeep. Roll matching symbols to increase your Preserve's score! Collect

points for every animal you acquire. Score bonus points for groups of the same animal!

- Comes with a 3-D Jeep inside
- Multiple game variants
- Strategic push your luck dice game
- By Michael Kiesling, of Azul fame!







- #730 Pogo the Puppy
- #732 Coco the Cow
- #731 Kupcake the Kitten
- **#733 Peaches the Piglet**

#### MSRP \$34.99 • Casepack: 4 • Ages 3+

Hear them *roar!...* and *bark, moo, oink, meow* and more! Find your Pals! Hide & Seek was never more fun as little explorers discover adorable furry friends with their magic seeker wand.





HIDE & SEEK SAFARI<sup>®</sup> MONKEY II #709 • MSRP \$34.99 • Casepack: 4 • Ages 4+ #701 - Extra Scanner • MSRP \$13.99 • Casepack: 12

Hidden in the jungle, the monkey waits... For you to find him!!! Use the Scanner to track down and catch this elusive Monkey. In the classic game of Hot and Cold, the dial will light up to show you're getting warmer and now the Monkey will call out when you are near!

The Monkey is now made of soft poly resin! The scanner is a true tracking device offering more challenging experiences. This game can be played with multiple Scanners and animals. There is no limit to what you can do!







## PANDA HEAD

#### **#931 • MSRP \$9.99 • Casepack: 12** Ages 7+ • 2-5 players • 20 min

Trick-taking card game where the winning panda is the one who stays awake the longest. Don't be a pooped panda! Great family fun of pandastic proportions.

- Playable anywhere
- Surprising strategic twists

63 Panda cards



#### **PIG PILE®**

#### #915 • MSRP \$15.99 • Casepack: 12 Ages 7+ • 3-6 players • 45 min

Fast-paced family fun where players compete to corral the most pigs! Quick thinking and clever card play will determine how high you'll heap your hogs.

- Crazy Eights gone hog-wild
- 40 little rubber pigs!





25 Swipe cards, 4 boards, 100 chips, 1 squeaky duck

**WARNING:** Choking hazard- Small Parts



80 Pig cards, 40 pink pigs

**WARNING:** Choking hazard- Small Parts



## SWIPE OUT<sup>™</sup>

#964 • MSRP \$19.99 • Casepack: 6 Ages 6+ • 2-4 players • 20 min

Who's got the fastest hands? Players try to be the first to swipe their chips off their board to match the pattern card. Collect 5 cards to win. Addictive family fun!

- Innovative pattern-recognition game
- Develops hand-eye coordination
- Great game for families







19 cards.

**WARNING:** Choking hazard- Small Parts

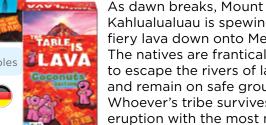
#### THE TABLE IS LAVA<sup>™</sup>

**#966 • MSRP \$14.99 • Casepack: 12** 

#### THE TABLE IS LAVA<sup>™</sup> **Coconuts Edition**

**#963 • MSRP \$4.99 • Casepack: 12** 

Ages 14+ • 2-4 players • 20 min



5 pink meeples

Kahlualualuau is spewing its fierv lava down onto Meepleville. The natives are frantically trying to escape the rivers of lava and remain on safe ground. Whoever's tribe survives the eruption with the most meeples shall be the winner! Add expansion of cards and meeples to play with a 5<sup>th</sup> player!

- Only takes 1 minute to explain!
- Plavable on any surface you can throw cards!

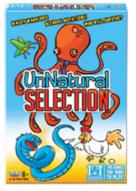
## **UNNATURAL SELECTION®**

**#997** • MSRP **\$9.99** • Casepack: 12 Ages 8+ • 3-10 players • 30 min

In this wacky card game, send your best creature into battle! But watch out for others mutating your warrior. Suddenly vour fierce Kraken can become the fat. butter-coated, sore from yoga Kraken!

- Promotes creativity and imagination
- Bizarre matchups = lots of laughs!
- Small size, perfect for travel!





170 Creature/Feature cards. 10 Challenge Event cards







#### **BITE YOUR TONGUE®**

#811 • MSRP \$15.99 • Casepack: 12 Ages 10+ • 3-8 players • 45 min

You'll be laughing your head off in this party game! Players give clues off their cards so guessers can figure out a famous person, place or thing. The twist is that you give the clues the way that the card says. Good luck getting the words out while holding your nose or sticking out your tongue! You'll be laughing as soon as you open your mouth!

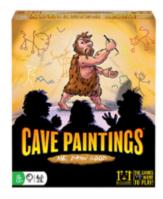


200 2-sided cards, 20 chips, scorepad, 60 second timer

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**A WARNING:** Choking hazard- Small Parts

- Non-stop laughter!
- Wide variety of trivia content
- Soft novelty pouch great travel game!



216 Ideas cards, score board, 30 Me Guess cards, sand timer 6 markers & player boards, 18 card stands

MARNING: Choking hazard- Small Parts



## CAVE PAINTINGS<sup>™</sup>

#317 • MSRP \$24.99 • Casepack: 6 Ages 12+ • 3-6 players • 45 min

You and other 'artists' want win important award **One Who Draws Good!** But first must draw many good pictures, show skill. Other annoying painters will guess and try understand pictures. Must gain most points to be big winner and new village Cave Painter. Only then you say... "**Me Draw Good!**"

• Drawing game that doesn't require any artistic skills!



432 cards, 48 chips, 1 Start Player card & base

**MARNING:** Choking hazard- Small Parts



#### IN OR OUT®

#895 • MSRP \$19.99 • Casepack: 6 Ages 10+ • 2-6 players • 30 min

Think you know what belongs and what doesn't? In this think fast trivia game, 12 cards are on display. All are *supposedly*, part of the same category. In turns, players choose one and state if it is IN or Out of the category. Correct answers gain points and whoever collects the most receives a gold chip. Be the first to achieve three gold for the win!

- Compact box with an innovative card dispenser
- Easy to play, fun trivia game

## PLUCKIN' PAIRS®

#934 • MSRP \$19.99 • Casepack: 6 Ages 12+ • 3-8 players • 40 min

Do you really know what your friends are thinking? Test your powers of prediction as you pick images to match other players' pairings and gain the most points.

- Critically acclaimed 3 time
  Game of the Year winner!
- Reinforces creativity and logic

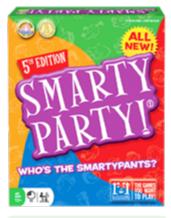




150 2-sided Picture cards, score pad, 8 pencils, timer







Game board, Smarty Pants, 100 2-sided Category cards, 1 wage marker, sand timer, 7 Penalty chips, 16 pawns 1 Smartycard reader

**MARNING:** Choking hazard- Small Parts

#### **SMARTY PARTY®**

#955 • MSRP \$24.99 • Casepack: 6 Ages 13+ • 3-8 players • 45 min

Exp. Set 1	#956	•	MSRP <b>\$3.99</b>				
Exp. Set Jr.	#957	•	msrp <b>\$3.99</b>				
Exp. Set 2	#958	•	MSRP <b>\$3.99</b>				
Casepack: 12							

Wear your Smarty Pants loud and proud in this trivia game with a twist! Each category has several correct answers. Can you name them all? Last place wins the game!

- Great for large groups
- Comes with Smarty Pants!



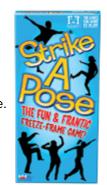
## STRIKE A POSE®

#959 • MSRP \$19.99 • Casepack: 6 Ages 10+ • 3-14 players • 30 min

Try to figure out who your friends are posing as, in this fun and exciting freeze-frame game. It'll be a hilarious hit at your next party!

- Gets everyone off the couch!
- An active game that promotes creativity!





250 Statue cards, 28 ID cards, score pad, 2 Category cards

#### ULTIMATE SHOWDOWN

#### #948 • MSRP \$19.99 • Casepack: 6 Ages 12+ • 3-8 players • 45 min

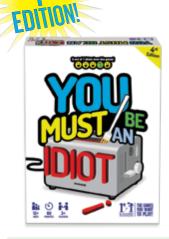
Bracket battling at it's best! Famous characters compete head to head in a bizarre challenge. Place your bets, get your contestants to win, and rise to become the ultimate champion!

- Next-level party game fun!
- Hilarious battle combinations
- Comes with miniature boxing glove to break ties!

MARNING: Choking hazard- Small Parts



Ultimate Showdown board, 8 Voting chips, 64 Betting chips, 35 Challenge cards, score board, 8 scoring tokens, 1 *POW* glove, 150 Contender cards



180 Trivia cards, 7 Idiots, 60 *Who-Am-I* cards, 7 markers, 7 easels, 56 scoring chips

MARNING: Choking hazard- Small Parts

#### YOU MUST BE AN IDIOT!®

#### #998 • MSRP \$24.99 • Casepack: 6 Ages 12+ • 3-7 players • 45 min

Are you surrounded by idiots!? Amusing trivia game where you can win without ever having to answer a question correctly. If you are chosen to be an idiot, you must answer incorrectly. The challenge is guessing who are the geniuses, and who are the idiots!

- Where trivia meets trickery!
- 8 out of 7 idiots love this game!
- Bluff your way to victory!









432 cards, 30 second

timer, score pad

## Ages 12+ • 3+ players • 60 min

Our most popular party game of celebrity charades that builds the laughter in three hilarious rounds! **Round 1**, say or do anything; *Round 2*, use just one word; Round 3, gestures only!

- Great for large groups
- #1 party game of all time!

#### TIME'S UP!<sup>®</sup> Expansion 1

#982 • MSRP \$6.99 • Casepack: 12 Ages 12+ • 3+ players

Pump up the party with the newest expansion pack! 250 people packed into this tiny box!



#### **TIME'S UP!® Limited Edition Expansion**

#980 • MSRP \$5.99 • Casepack: 12 Ages 12+ • 3+ players A limited edition expansion of our #1

60 cards



selling party game, Time's UP!



125 cards

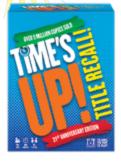
## TIME'S UP!<sup>®</sup> Title Recall

#### #970 • MSRP \$19.99 • Casepack: 12 Ages 12+ • 3+ players • 60 min

Just like the original Time's Up, but instead of guessing celebrities, players guess famous songs, movies, books and much more!

- Most popular version of our hit game
- Contains over 60% new content!

432 cards, score pad, 30 second timer

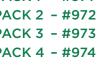




## TIME'S UP!<sup>®</sup> Title Recall **Expansion Packs**

MSRP \$6.99 each • Casepack: 12 Ages 12+ • 3+ players

PACK 1 - #971 PACK 2 - #972 PACK 3 - #973 PACK 4 - #974



New content for Time's Up Title Recall!

125 cards

## **BOB'S YOUR UNCLE**<sup>™</sup>

#813 • MSRP \$19.99 • Casepack: 12 Ages 12+ • 3+ players • 60 min

Check out this 100% Aussie content version!

400 cards, scorepad, 30 second timer







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