

A football game for 2-4 players

## The Optional Rule for Kickoffs and Punts

## **REQUIRES 1–20 SIDED DIE (d20)**

This rule is primarily for expansion set play to give specialty team plays a more balanced result across the teams.

## **KICKOFFS**

Replace the basic kickoff return dice with the roll of 1-d20 and use this table:

Roll	Result
1–19	Move that many yards from the 10 yard line
20	Re-roll d20 and add to previous total. If 20 comes up again the ball is returned for a touchdown.

## PUNTS

Replace the basic Punt/Return dice with the roll of 1-d20 and use this table. For Punt returns, replace the green die with the d20 and roll it with the Play die.

Roll	Result
1–10	Add this number to 35 for total yardage of punt. Fair catch, no return allowed.
11–20	Add this number to 35 for total punt yardage. Punt may be returned by receiving team using d20 and Play die.



