

FAQs

Q When can you take action with any Assistant cards, when you acquire them as part of your turn, during the final counting, or some time in between?

A These are all victory point bonus cards, thus they only come in to play at the end during scoring. Per the scoring rule: At the end of the game each player counts the points that are on all the cards they took, points earned from assistants and 1 point per Silver they still have in their possession.

Q How do the blessings/curse cards get into the game?

A These are one of the 10 artifact sets. You choose 6 to play with at the beginning of your game so you would need to select this set as one of the 6 sets you play with in the game.

Q What's the general strategy to follow?

A The strategy is all about maximizing your victory points, so acquiring assistants that boost your score which mesh with what you are collecting is key. But also focusing on just a couple of types of artifacts to ramp up your score is important. Each set scores differently so be familiar with how each set scores and try to achieve high scores in the ones that you can best access the necessary pieces. Locking in high scores before pieces get stolen is also important. Remember, some items like China benefit from higher scores with bigger sets. But other sets are more valuable for triggering actions that give you more flexibility. So you really have to play the board as it is and try to focus your efforts on high points and bonuses.