



ALLIGATOR - The player with the least tricks this round, now has the highest card in the trick. In a tie, it's the first tied player clockwise from the Alligator.



BLUE CRAB - When played, at the beginning of the next turn, every player discards a card from their hand face down. Turn these cards up to form the next Swamp.



HERON - When played this is now the highest card in the trick.



KINGFISHER - Play this card to immediately choose the player who will lead the next trick. You may choose yourself.



MANATEE - When played, this is now the lowest card in the trick.



The player having won the fewest tricks so far this round has the high in this trick.



Players will discard a card from their hand face down. These will form the next Swamp.



This is now the highest card in a trick.



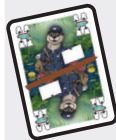
Choose a player to lead the next trick.



This is now the lowest card in a trick



PYTHON - Ignore the highest card that would normally win the trick. Instead the 2nd highest card wins the trick.



OTTER - Regardless of who wins the trick, the player of this card distributes the Swamp, giving one card to each player. If there is no Swamp, then this card has no effect.



RACCOON - **Discard** this card, then take a card from the Swamp and play it to the trick. Replenish the Swamp with the top card from the **Game Deck**. If no Swamp cards are available, draw the top card from the **Game Deck** (if any).



RATS - At the end of the trick do not distribute the Swamp. Instead, you get to choose one of your tricks and give each player (including yourself) one card from that trick.



RAVEN - Play this to exchange one of your cards with the trump card. It cannot be the same suit as the current trump and becomes the new trump suit. If you swap a Character card with a trump card, there is no trump. If you play the Raven as your last play, it has no effect.



The highest card will not count. Instead, the player with the 2nd highest card wins the trick.



Distribute the Swamp instead of the trick winner. No effect if the Swamp is empty.



Take a card from the Swamp to play. Draw a new card from the deck to replace it.



Instead of distributing the Swamp, choose one of the tricks you've already won. Distribute those cards, 1 to each player (including yourself).



You **must change** the trump suit. Swap one of your cards with the Trump card. If you swap in a Character, then there is no trump suit.